|  | HT1 <br> Number and Place Value Angles | HT2 Addition and Subtraction Time | нт3 Multiplication and Division Area | HT4 <br> Number and Place Value Statistics | HT5 <br> Addition and Subtraction Money | HT6 <br> Multiplication and Division Length and perimeter |
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|  | - Included in every Maths lesson: Recall multiplication and division facts up to $12 \times 12$ and recognise products in multiplication tables as multiples of the corresponding number. <br> - To work out factors of numbers to understand the relationship between different times tables |  |  |  |  |  |
| Learning outcomes/composite knowledge: Pupils will be able to... | - LO1 Recognise the place value of each digit in four-digit numbers and compose and decompose four-digit numbers using standard and nonstandard partitioning. <br> - LO2 Know that 10 hundreds are equivalent to 1 thousand, and that 1,000 is 10 times the size of 100 ; apply this to identify and work out how many 100s there are in other four-digit multiples of 100. <br> - LO3 Reason about the location of any four-digit number in the linear number system, including identifying the previous and next multiple of 1,000 and 100 , and rounding to the nearest of each. <br> - LO4 To measure, categorise, and compare angles of shapes | - LO1 Calculate complements to 100 <br> - LO2 Manipulate the additive relationship: Understand the inverse relationship between addition and subtraction, and how both relate to the part-part-whole structure. <br> - LO3 Understand and use the commutative property of addition and understand the related property for subtraction. <br> - LO4 Add and subtract up to four-digit numbers using columnar methods. <br> - LO5 To tell the time to the nearest minute on digital and analogue clocks | - LO1 Multiply and divide whole numbers by 10 and 100 (keeping to whole number quotients); understand this as equivalent to making a number 10 or 100 times the size. <br> - LO2 Manipulate multiplication and division equations and understand and apply the commutative property of multiplication. <br> - LO3 Use column methods to multiply and divide + <br> - LO3 Solve division problems, with two-digit dividends and one-digit divisors, that involve remainders. <br> - LO4 To find the area of rectangles and rectilinear shapes. | - LO1 Recognise the place value of each digit in six-digit numbers and compose and decompose six-digit numbers using standard and nonstandard partitioning. <br> - LO2 Know that 10 thousands are equivalent to 10,000 , and that 10,000 is 10 times the size of 1,000 . Know that 10 ten-thousands are equivalent to 100,000 and that 100,000 is 10 times the size of 10,000 . <br> - LO3 Reason about the location of any six-digit number in the linear number system, including identifying the previous and next multiple of 100,000 and 10,000 , and rounding to the nearest of each. <br> - LO4 To interpret data from charts | - L01 To mentally add and subtract numbers up to six digits. <br> - LO2 Manipulate the additive relationship: Understand the inverse relationship between addition and subtraction, and how both relate to the part-part-whole structure. <br> - LO3 Understand and use the commutative property of addition and understand the related property for subtraction. <br> - LO4 Add and subtract up to six-digit numbers using columnar methods. <br> - LO5 Addition and subtraction of money | - LO1 Multiply and divide numbers by 10 and 100 ; understand this as equivalent to making a number 10 or 100 times the size, or 1 tenth or 1 hundredth times the size. <br> - LO2 Multiply any whole number with up to 4 digits by a one- or two-digit number using a formal written method. <br> - LO3 Divide a number with up to 4 digits by a one-digit number using a formal written method and interpret remainders appropriately for the context. <br> - LO4 To measure and compare length and perimeter |
|  Substantive <br> Knowledge  | - I know the place value of digits in the ones, tens, hundreds, and thousands column. <br> - I know that 10 hundred are equivalent to 1,000 . <br> - I know the order of numbers from 0 to 1,000 . <br> - I know the angles of obtuse, acute, and right angles. | - I know what 2 numbers add to make 100 <br> - I know that parts add up to make the whole and that the whole subtract a part makes a part <br> - I know that 10 lots of a place value can be exchanged for 1 lot of the next highest place value and vice versa <br> - I know the meaning of each hand on an analogue clock <br> - I know the AM and PM refer to morning and afternoon/evening | - I know that place value increases by 10 as the digit moves one position to the left and decreases by 10 as the digit moves one position to the right <br> - I know that multiplication is commutative <br> - To know that area is the amount of space taken up by a closed 2D shape <br> - To know that a rectilinear shape is a 2 D shape with all sides meeting at right-angles | - I know the place value of digits in the ones, tens, hundreds, thousands, tenthousands, and hundred-thousand column. <br> - I know that 10 thousands are equivalent to 10,000 and ten 10,000 s are equivalent to 100,000 <br> - I know the order of numbers from 0 to 100,000 . <br> - To know that the height of the bar on a chart represents a numerical value <br> - To know that categories go along the $x$ axis and numerical values on the $y$ axis on a bar chart | - I know that parts add up to make the whole and that the whole subtract a part makes a part <br> - I know that 10 lots of a place value can be exchanged for 1 lot of the next highest place value and vice versa <br> - I know that 10 lots of a place value can be exchanged for 1 lot of the next highest place value and vice versa <br> - To know that 100 pence is equivalent to $£ 1$ <br> - I know that pounds and pence can be represented using a decimal system with tenths representing 10 pence and hundredths representing 1 pence | - I know that place value increases by 10 as the digit moves one position to the left and decreases by 10 as the digit moves one position to the right <br> - I know that multiplication is commutative <br> - I know notation for length ( $\mathrm{mm}, \mathrm{cm}$, $\mathrm{m}, \mathrm{km}$ ) <br> - I know $1 \mathrm{~cm}=1 \mathrm{~mm}, 1 \mathrm{~m}=100 \mathrm{~cm}$, and $1 \mathrm{~km}=1,000 \mathrm{~m}$ <br> - I know that perimeter is the outside length around a closed 2D shape. |
|  | - I can read and write numbers to 10,000. <br> - I can partition numbers by their place value. <br> - I can order and compare numbers to a 10,000. <br> - I can round numbers to the nearest 10,100 , or 1,000 . <br> - I can measure angles using a protector. <br> - I can compare the size of angles | - I can use the column method to add and subtract up to 2 four-digit numbers with exchange. <br> - I know when to appropriately use mental and written strategies to add and subtract <br> - I can use the minute and hour hand on an analogue clock to tell the time <br> - I can convert between 24- and 12hour digital clocks to tell the time | - I can use the column method to multiply up to three-digit numbers by a one-digit number <br> - I can use the column method to divide up to three-digit numbers by a one-digit number <br> - I can use mental methods to efficiently multiply and divide <br> - I can calculate the area of a shape by counting squares <br> - I can calculate the area of a shape from knowing the side lengths. | - I can read and write numbers to 1,000,000. <br> - I can partition numbers by their place value. <br> - I can order and compare numbers to a 1,000,000. <br> - I can round numbers to the nearest $10,100,1,000,10,000$ and 100,000 <br> - I can interpret a bar chart <br> - I can draw a bar chart <br> - To can collect data to produce a bar chart | - I can use the column method to add and subtract up to 2 six-digit numbers with exchange. <br> - I know when to appropriately use mental and written strategies to add and subtract <br> - I can add and subtract values of money mentally, with resources, an/or column method | - I can use the column method to multiply up to four-digit numbers by a one-digit number <br> - I can use the column method to divide up to three-digit numbers by a one-digit number <br> - I can use mental methods to efficiently multiply and divide <br> - I can measure length using a ruler <br> - I can convert between units of length <br> - I can calculate perimeter by adding side lengths of a shape |
| National Curriculum reference | Link to Mathematics programme of study: key stages 1 and 2 - National curriculum in England: https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment data/file/335158/PRIMARY national curriculum - Mathematics 220714.pdf |  |  |  |  |  |
| Common misconceptions | - When forming numbers with counters, students might think the number with more counters is the greater number, and not look at the place values. | - Students may not line up the numbers correctly when attempting the column method <br> - Students may add 12 to every hour value when converting from 12- to 24-hour clocks | - Students may not line up the numbers correctly when attempting the column method <br> - Students may confuse perimeter and area | - When forming numbers with counters, students might think the number with more counters is the greater number, and not look at the place values. | - Students may not line up the numbers correctly when attempting the column method <br> - Students may use incorrect decimal places for pence | - Students may not line up the numbers correctly when attempting the column method <br> - Students may confuse perimeter and area |


| HT1 | HT2 | нтз | HT4 | HT5 | HT6 |
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| Number and Place Value | Addition and Subtraction | Multiplication and Division | Number and Place Value | Addition and Subtraction | Multiplication and Division |
| Angles | Time | Area | Statistics | Money | Length and perimeter |
|  |  | - Students might calculate the area of rectilinear shapes the same way as calculating rectangles. |  | - Students may not convert between pounds and pence correctly when solving problems | - Students may not convert correctly between units of length (eg thinking that $1 \mathrm{~cm}=10 \mathrm{~mm}$ so $1 \mathrm{~m}=10 \mathrm{~cm}$ ) |

